

NEPEAN FA 2026 CHAMPIONSHIP TOURNAMENT SERIES FINALS



TEAM MANAGER BRIEFING

This briefing contains the key operational requirements for Team Managers, Coaches and Officials

BEFORE FINALS WEEKEND

Team Lists & Dribl

Ensure all players and officials are entered correctly in Dribl by **Thu 20 Aug** Only players appearing on the official Finals Match Sheet may participate.

Important

- Late player additions to Match Sheet require approval at check in
- Players arriving after half-time are ineligible to participate.

Player Eligibility

Dribl will restrict player selection to those meeting Finals eligibility requirements.

Upgraded players must:

- Meet competition eligibility rules.
- Have played the required 20% of matches.

Uniform Requirements

If there is a colour clash:

- The home team (listed first) must change strips.

Ensure players:

- Wear matching shirt numbers to Dribl Match Sheet.
- Use approved undershirts and skins.
- Present to check-in with shirt they will start the match wearing.

CHECK-IN PROCEDURES

Arrival Time

Teams must report for identification **45 minutes before kick-off**.

Identification Process at check-in:

- Players must be present.
- Shirt numbers must match the Dribl match sheet.
- Player photos will be verified against Dribl.
- Players should line up in numerical order lowest to highest to ready for check in.

A player may not take the field until identified by an NFA Official.

Required Officials

The following must be identified at check in wearing approved vests and remain vested at all times:

Coach | Manager | Marshal | **Ground Official**

Replacement vests will be issued at club cost if required.

MATCH DAY RESPONSIBILITIES

Match Balls

Nepean FA will provide the official match ball.

Teams must also supply an additional match ball for referee inspection and match support.

Match Timing

- Teams must be ready at the scheduled kick-off time.
- Delays may result in reduced playing time.
- Teams not ready within the permitted grace period risk forfeiting the match.

RED CARDS

Any player sent off:

- Must leave the venue area immediately.
- Cannot remain on the sidelines.
- Cannot participate in presentations.
- Will receive their medallion through a team official at a later date if applicable.

MATCH COMPLETION

The team managers are responsible for:

1. Verifying the score and signing the match sheet
2. The winning manager returns the signed match sheet and official match ball to the NFA admin tent..
3. Both Managers report to the NFA admin tent to prepare to assist with presentation.

Presentations will not proceed until the required documents and ball have been returned.

PROTESTING MATCH ON POINT OF LAW

Point of Law Protests Only

If lodging a protest, it must be on Point of Law only

1. Report directly to the Commander at Administration Tent immediately after the match.
2. Complete the online protest process when directed.
3. Any delay in this will render your protest void and out of order.

Late protests will not be accepted. Decisions of the Protest Panel are final.

KEY CONTACT POINT

Administration Precinct (White Tent)

Check-in | Match administration | First aid coordination
Protests | Event enquiries | Presentation

